Steven Fimbres

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SUMMARY

Ambitious new graduate looking for an entry-level position or internship as a full-stack software engineer. I have deep knowledge of C++ and Java, and I am willing to learn any new language, technology, or framework. I have experience in multiple object-oriented programming languages, data structures, algorithms, version control, debugging, testing, and agile methodologies.

EDUCATION

University of California, San Diego
Bachelor of Science in Mathematics-Computer Science | Business Minor | GPA: 3.529
September 2016 - June 2020

Relevant Coursework: Introduction to CS, Java | Mathematics for Algorithms & Systems | Design & Analysis of Algorithms | Basic Data Structures & OO Design | Advanced Data Structures | Theory of Computability | Software Engineering | Programming Languages: Principles and Paradigms | Computer Graphics | Introduction to Mathematical Software

CERTIFICATIONS

Codecademy
Full-Stack Engineer (in progress)

SKILLS

Languages: C | C++ | CSS | HTML5 | Java | JavaScript | Python

Technologies/Frameworks: Amazon Web Services | Android Studio | API's | Express | Firebase | Git/Github | IDE's | Node.js | React.js

Professional: Communication | Decision-Making | Leadership | Management | Problem Solving | Teamwork | Time Management

PROJECTS

FridgeBuddy Java | Node.js | Firebase | API's | GitHub [https://youtu.be/TfJAYvPX7oc]
Implemented a Computer Vision application to detect food items and recommend recipes using modern recipe API's. The project was implemented in an agile group and work was done remotely using GitHub version control. The Microsoft Azure API was used to scan food items, while the Spoonacular API was used to recommend recipes.

Circus Frenzy C++ | OpenGL | GitHub [https://youtu.be/5HUdL8N4A4o]
Created an arcade style game where the user must reach their objective without being captured by a killer clown using classic WASD + mouse first person movement controls. This game focuses on technical features like particle effects, bump mapping, shadow mapping, and bloom effects to create a creepy atmosphere.

Personal Website HTML5 | CSS | GitHub Pages [sfimbres.github.io]
Created a website to practice HTML, CSS and Git version control. My personal website acts as an online portfolio and showcases some of the projects I have worked on.

WORK EXPERIENCE

Canyon Vista Marketplace, La Jolla, CA - *Student Manager*
December 2018 - April 2020
Canyon Vista, La Jolla, CA - *Food Service Worker/Lead*
September 2016 - December 2018
BLVD Moving, North Hollywood, CA - *Office Intern*
July 2017 - September 2017; July 2018 - September 2018